



## Vyking Unveils Casino Games Aggregation Solution

**January 30, 2026 – Cyprus**— Vyking has introduced a standalone casino games aggregation solution, enabling scalable deployment and seamless integration of third-party content without reliance on a core platform.

The aggregation layer is available to both existing Vyking platform clients and operators running external casino platforms. A single modular API serves as the integration layer, allowing casino content to be added, replaced, or expanded without changes to the underlying platform architecture.

“Our aim was to remove unnecessary complexity from aggregation,” said Florian Klimka, CPO at Vyking. “We focused on building a lightweight, independent layer that integrates quickly, performs reliably, and can adapt to different market and partner requirements without locking operators into rigid platform structures.”

The solution uses a data-lite architecture that stores only essential information, reducing latency, supporting rapid game launches, and simplifying ongoing maintenance. This approach lowers integration overhead while maintaining performance at scale.

Multiple integration models are supported, including direct implementation by Vyking’s engineering team or a reverse integration path using Vyking-provided libraries and templates. Exposed endpoints also enable custom integrations while avoiding heavy data replication and tight platform coupling common in traditional aggregation solutions.

The aggregation platform supports casino offerings across all categories, with availability driven by regional demand and market preferences across Europe, Asia, and Africa. It is already integrated with leading global studios including Pragmatic Play, Yggdrasil, Slotegrator, and Playtech. Operators also have access to game assets for frontend use and optional tools for category management, game ordering, and content configuration. New studios are added on an ongoing basis, combining established providers with emerging studios gaining market traction.

The aggregation layer is fully crypto-ready, supporting both fiat and cryptocurrency transactions, enabling deployment in fiat, crypto-first, or hybrid operating models without changes to the underlying integration.

Designed to scale with operator needs, the solution supports new market launches, platform transitions, and incremental content expansion. As a standalone component, it can be deployed and expanded over time without reintegration or structural changes.

**About Vyking**

Vyking is a future-ready iGaming platform provider and games aggregator delivering white label, turnkey, and self-service solutions for fiat and crypto brands. Founded in 2018 by seasoned Austrian iGaming experts, Vyking enables rapid launches, efficient scaling, and full product ownership through open architecture, frontend access, and modular, enterprise-grade infrastructure.

**Media Enquiries:**

Robert Connolly  
Head of Marketing  
[Robert.connolly@vyking.com](mailto:Robert.connolly@vyking.com)  
[www.vyking.com](http://www.vyking.com)